

Les Mulan'Nimaux

Race: Elf

Head Coach: Lord Arzhul

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Oskhar Hibou	Lineman	6	3	4	7									60 000
2	Mikhe Apusein	Lineman	6	3	4	7						1		2	60 000
3	Mieldrane Hakaonda	Lineman	6	3	4	7						1		2	60 000
4	Paprikha Pybhara	Lineman	6	3	4	7									60 000
5	Ilpeturhi Popothame	Lineman	6	3	4	7	1 Ni	MNG							60 000
6	Syh Rhpan	Lineman	6	3	4	7									60 000
7	Whisty Thi	Thrower	6	3	4	7	Passe, Bras muscl��		1				1	6	100 000
9	Thaldrau Madh��re	Catcher	8	3	4	7	R��ception, Nerfs d'Acier, Passe Rapide		1	3			1	15	130 000
10	Ghalish Vhal	Catcher	8	3	4	7	R��ception, Nerfs d'Acier, Passe Rapide			3				9	130 000
11	Ghorhan Huthan	Catcher	8	3	4	7	R��ception, Nerfs d'Acier								100 000
13	Mar-Kho Yhote	Blitzer	7	3	4	8	Blocage, Glissade contr��e			1				3	110 000
14	Mharkoh Shon	Blitzer	7	3	4	8	Blocage, Glissade contr��e			1		1		5	110 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 2 8 0 3 2 42 980 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2):	___ x	50 000
Bribes (0-3):	___ x	100 000
Extra Training (0-4):	___ x	100 000
Halfling Master Chef (0-1):	___ x	300 000
Wandering Apothecaries (0-2):	___ x	100 000
Wizard (0-1):	___ x	150 000
Card budget:	x	0
Gate:		
FAME:		



Team Goods

Rerolls:	3 x	50 000 =	150 000
Fan Factor:	1 x	10 000 =	10 000
Assistant Coaches:	0 x	10 000 =	0
Cheerleaders:	0 x	10 000 =	0
Apothecary:	1 x	50 000 =	50 000
Treasury:			20 000
Team Value (incl MNGs value):			1 250 000
Induced Value:			0
Match Value (TV for match):			1 190 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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