

# Killerz Kult of Kaldar

Race: Necromantic

Head Coach: kolkoz

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Zombie	4	3	2	8	RÃ©gÃ©nÃ©ration								40 000
2	Unnamed	Zombie	4	3	2	8	RÃ©gÃ©nÃ©ration								40 000
3	Unnamed	Zombie	4	3	2	8	RÃ©gÃ©nÃ©ration								40 000
4	Unnamed	Zombie	4	3	2	8	RÃ©gÃ©nÃ©ration								40 000
5	Unnamed	Zombie	4	3	2	8	RÃ©gÃ©nÃ©ration								40 000
6	Unnamed	Ghoul	7	3	3	7	Esquive								70 000
7	Unnamed	Ghoul	7	3	3	7	Esquive								70 000
8	Unnamed	Wight	6	3	3	8	Blocage, RÃ©gÃ©nÃ©ration								90 000
9	Unnamed	Wight	6	3	3	8	Blocage, RÃ©gÃ©nÃ©ration								90 000
10	Unnamed	Flesh Golem	4	4	2	9	RÃ©gÃ©nÃ©ration, StabilitÃ©, CrÃ©ne Å%pais								110 000
11	Unnamed	Necromantic Werew	8	3	3	8	Griffes, FrÃ©nÃ©sie, RÃ©gÃ©nÃ©ration								120 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 0 0 0 0 0 0 750 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

### Inducements (for next match)

- Bloodweiser Babes (0-2): \_\_\_ x 50 000
- Bribes (0-3): \_\_\_ x 100 000
- Extra Training (0-4): \_\_\_ x 100 000
- Halfing Master Chef (0-1): \_\_\_ x 300 000
- Igor (0-1): \_\_\_ x 100 000
- Wizard (0-1): \_\_\_ x 150 000
- Card budget: x 0
- Gate:
- FAME:



### Team Goods

- Rerolls: 3 x 70 000 = 210 000
- Fan Factor: 0 x 10 000 = 0
- Assistant Coaches: 2 x 10 000 = 20 000
- Cheerleaders: 2 x 10 000 = 20 000
- Necromancer: 1 x 0 = 0
- Treasury: 0
- Team Value (incl MNGs value): 1 000 000**
- Induced Value: 0**
- Match Value (TV for match): 1 000 000**

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**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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