

Ulthuan Silver Eagles

Race: High Elf

Head Coach: skripnik

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Ä?ol	Thrower	7	3	4	8	Passe, Lancer Prudent, +1 Ma		3	1				6	120 000
2	Astaldo	Catcher	8	3	4	7	RÄ©ception, Sprint		1	2		1		9	110 000
3	Gil-Galad	Catcher	8	3	4	7	RÄ©ception, Esquive, Blocage			4		1	1	19	130 000
4	EressÄ«a	Blitzer	7	3	4	8	Blocage								100 000
5	Glorfindel	Blitzer	7	3	4	8	Blocage, 1 Ni	MNG				1		2	100 000
6	SÄ¹limo	Lineman	6	3	4	8			1	1				4	70 000
7	VoronÄ«	Lineman	6	3	4	8						1		2	70 000
8	Firimar	Lineman	6	3	4	8						1		2	70 000
9	AdÄ»nakhÄ´r	Lineman	6	3	4	8	1 Ni	MNG					1	5	70 000
10	Cuthalion	Lineman	6	3	4	8									70 000
11	LÄ²mion	Lineman	6	3	4	8									70 000
12	IzarÄ¸l	Catcher	8	3	4	7	RÄ©ception			1				3	90 000

Total number of players next game: 10/12

Totals (excl TV for MNG players): 5 9 0 5 2 52 900 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 3 x 10 000 = 30 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 10 000
Team Value (incl MNGs value): 1 260 000
Induced Value: 0
Match Value (TV for match): 1 090 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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