

Ulthuan Silver Eagles 2

Race: High Elf

Head Coach: skripnik

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	eol	Thrower	7	3	4	8	Passe, Lancer Prudent, +1 Ma		1	1				10	120 000
2	astaldo	Catcher	8	3	4	7	RÃ©ception, Sprint, Esquive			1			1	17	130 000
3	gil galad	Catcher	8	3	4	7	RÃ©ception, Blocage, Esquive, Glissade contrÃ©e			3		1		32	150 000
4	eressea	Blitzer	7	3	4	8	Blocage					1		2	100 000
5	glorfindel	Blitzer	7	3	4	8	Blocage, 1 Ni	MNG				2		4	100 000
6	sulimo	Lineman	6	3	4	8									70 000
7	voronwe	Lineman	6	3	4	8	Blocage					1	1	7	90 000
8	firimar	Lineman	6	3	4	8	Frappe PrÃ©cise					1	1	7	90 000
9	adunakhor	Lineman	6	3	4	8									70 000
10	cuthalion	Lineman	6	3	4	8									70 000
11	lomion	Lineman	6	3	4	8									70 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 1 5 0 6 3 79 960 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Wizard (0-1): ___ x 150 000

Card budget: x 0

Gate:

FAME:



U.S.E

Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 5 x 10 000 = 50 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Treasury: 70 000

Team Value (incl MNGs value): 1 260 000

Induced Value: 0

Match Value (TV for match): 1 160 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk