

NINTHURAL POP KORN KILLER Race: Dwarf slayers Head Coach: Dead Elviss

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[illegible]

Total number of players next game:	11/12	Totals (excl TV for MNG players):	8	5	0	6	5	60	1 050 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements	(for next match)		Team Goods
1. Player A has been injured and will miss the next match. 2. Player B has been suspended and will miss the next match. 3. Player C has been injured and will miss the next match. 4. Player D has been injured and will miss the next match. 5. Player E has been injured and will miss the next match. 6. Player F has been injured and will miss the next match. 7. Player G has been injured and will miss the next match. 8. Player H has been injured and will miss the next match. 9. Player I has been injured and will miss the next match. 10. Player J has been injured and will miss the next match.			

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	70 000	=	140 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4): x 100 000		Assistant Coaches: 0 x 10 000 = 0
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Halfling Master Chef (0-1): x 300 000		Cheerleaders: 0 x 10 000 = 0
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Wandering Apothecaries (0-2):	___ x 100 000	
		
Apothecary:	1 x 50 000 = 50 000	

Wizard (0-1):	—	x	150 000		Treasury:	30 000
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	Card budget:	x	0	
				Team Value (incl MNGs value): 1 340 000

Gate:			Induced Value:	0
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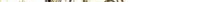
FAME: **Match Value (TV for match):** **1 260 000**



Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	70 000	=	140 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
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Extra Training (0-4): x 100 000							
	Assistant Coaches:	<table border="0"> <tr> <td>0</td> <td>x</td> <td>10 000</td> <td>=</td> <td>0</td> </tr> </table>	0	x	10 000	=	0
0	x	10 000	=	0			

[illegible]

Wandering Apothecaries (0-2): __ x 100 000							
	Apothecary:	<table border="0" style="margin-left: auto;"> <tr> <td>1</td><td>x</td><td>50 000</td><td>=</td><td>50 000</td> </tr> </table>	1	x	50 000	=	50 000
1	x	50 000	=	50 000			

Wizard (0-1):	—	x	150 000		Treasury:	30 000
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Card budget:	x	0				Team Value (incl MNGs value):	1 340 000
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Gate:			Induced Value:	0
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FAME: **Match Value (TV for match):** **1 260 000**

ROSTER BY
08BBL

■ MNG
 ■ Journeyman
 ■ Used journeyman
 ■ New skill available
 ■ Stat upgrade
 ■ Stat downgrade

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