

AK51

Race: Chaos Pact

Head Coach: kolkoz

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[illegible]

Total number of players next game:	11/12	Totals (excl TV for MNG players):	2	3	0	11	4	53	830 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Bribes (0-3):	<u> </u>	x	100 000	=	<u> </u>
Fan Factor:	2	x	10 000	=	20 000

Extra Training (0-4):	1	x	100 000	=	100 000
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Halfling Master Chef (0-1):	— x 300 000			Cheerleaders:	2 x 10 000 = 20 000
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Wandering Apothecaries (0-2):	0	x	100 000	=	0
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Wizard (0-1):	—	x	150 000	Treasury:	130 000
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[illegible]

Gate:	Induced Value:	0
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FAME:		Match Value (TV for match):	1 090 000
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[illegible]

Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	3	x	70 000	=	210 000
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Wizard (0-1):	—	x	150 000	Treasury:	130 000
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	Card budget:	x	0			Team Value (incl MNGs value):	1 140 000
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Gate:	Induced Value:	0
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FAME:		Match Value (TV for match):	1 090 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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