GWAKKA MAUL

Race: Ogre

Head Coach: Dead Elviss

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	OUHNO	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
2	DAUSSE	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
3	TRESSE	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
4	OhOhOhOh	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
5	THINK WAY	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
6	SEISME	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
7	TéTéTéTéTéTé	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
8	AU CHAUD	Snotling	5	1	3	5	Sacrifiable, Minus, Microbe, Esquive, Glissade contrÃ´lÃ©e, Poids Plume								20 000
9	VRAI CHLINGU' MUNSTER	Ogre	5	5	2	9	Cerveau Lent, ChÃ¢taigne, CrÃ¢ne Ã‰pais, Lancer un CoÃ©quipier								140 000
10	HULK AUX GANTS	Ogre	5	5	2	9	Cerveau Lent, ChÃ¢taigne, CrÃ¢ne Ã‰pais, Lancer un CoÃ©quipier								140 000
11	MIKASA ISUKASA	Ogre	5	5	2	9	Cerveau Lent, ChÃ¢taigne, CrÃ¢ne Ã‰pais, Lancer un CoÃ©quipier								140 000
12	KASHMIRII FU KHAN	Ogre	5	5	2	9	Cerveau Lent, ChÃ¢taigne, CrÃ¢ne Ã‰pais, Lancer un CoÃ©quipier								140 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 0 0 0 720 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	4	x	70 000	=	280 000
Fan Factor:	0	x	10 000	=	0
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Treasury:					30 000
Team Value (incl MNGs value):					**1 000 000**
Induced Value:					**0**
Match Value (TV for match):					**1 000 000**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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