

The Speed Rat-Bite Race: Skaven Head Coach: Lord Arzhul

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[illegible]

Total number of players next game:	9/11	Totals (excl TV for MNG players):	1	3	0	0	0	10	690 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
 	 

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	60 000	=	120 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	3	x	10 000	=	30 000
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Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):		x	300 000		Cheerleaders:	2	x	10 000	=	20 000
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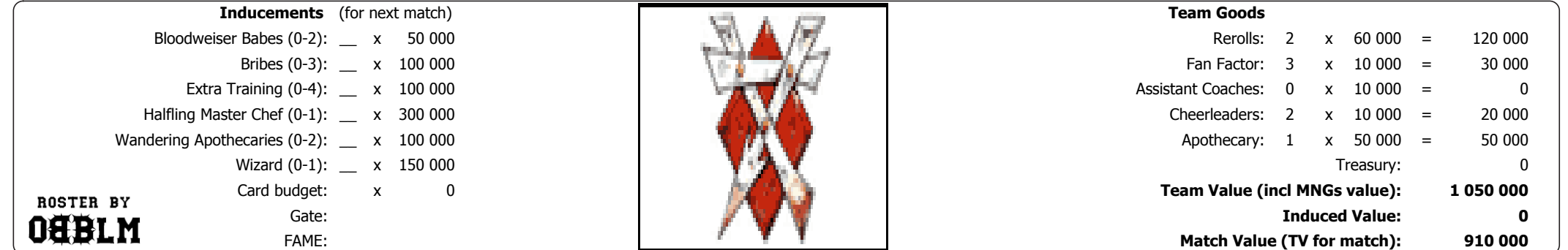
Wandering Apothecaries (0-2): x 100 000				Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	—	x	150 000		Treasury:	0
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	Card budget:	x	0		Team Value (incl MNGs value):	1 050 000
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Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	910 000
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Inducements (for next match)	Team Goods
1. Inducement 1 2. Inducement 2 3. Inducement 3 4. Inducement 4 5. Inducement 5 6. Inducement 6 7. Inducement 7 8. Inducement 8 9. Inducement 9 10. Inducement 10	1. Team Good 1 2. Team Good 2 3. Team Good 3 4. Team Good 4 5. Team Good 5 6. Team Good 6 7. Team Good 7 8. Team Good 8 9. Team Good 9 10. Team Good 10

Bloodweiser Babes (0-2):	<u> </u>	x	50 000		Rerolls:	2	x	60 000	=	120 000
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Bribes (0-3):	<u> </u>	x	100 000		Fan Factor:	3	x	10 000	=	30 000
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Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	x	300 000				Cheerleaders:	2	x	10 000	=	20 000
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Wandering Apothecaries (0-2):	___ x 100 000		Apothecary:	1	x	50 000	=	50 000
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Wizard (0-1):	—	x	150 000		Treasury:	0
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	Card budget:	x	0		Team Value (incl MNGs value):	1 050 000
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Gate:		Induced Value:	0
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U8BLM	FAME:		Match Value (TV for match):	910 000
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ROSTER BY QBBLM	Card budget: x 0 Gate: FAME:		Team Value (incl MNGS value): 1 050 000 Induced Value: 0 Match Value (TV for match): 910 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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