THE RIZING YELLOW DJAKETZ

Race: Elf

Head Coach: Dead Elviss

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	High Visibilty	Lineman	6	3	4	7	Blocage, Esquive		2	1			1	18	100 000
2	Ron Point	Lineman	6	3	4	7	Sournois		1	2			1	12	80 000
3	Burning Tire	Lineman	6	3	4	7	Pro		1	1			1	9	80 000
4	Blake Box	Lineman	6	3	4	7	FrÃ©nÃ©sie		1				1	6	80 000
5	Milly Tantrism	Lineman	6	3	4	7	Parade		2	1			1	10	80 000
6	Dall Herte	Thrower	6	3	4	7	Passe								70 000
7	Ray Volted	Lineman	6	3	4	7	Blocage de Passe		2				2	12	80 000
8	Hate Boll	Lineman	5	3	3	7	-1 Ma, -1 Ag								60 000
9	El Santo Villa	Catcher	8	3	4	7	RÃ©ception, Nerfs d'Acier						1	5	100 000
10	Mel Unchained	Blitzer	7	3	4	8	Blocage, Glissade contrÃ´lÃ©e, Esquive			1		3		9	130 000
11	Ruff One	Blitzer	7	3	4	8	Blocage, Glissade contrÃ´lÃ©e			1		1		5	110 000
16	Wikkill Iks	Thrower	6	4	4	7	Passe, Passe dÃ©sespÃ©rÃ©e, +1 St		4			1	2	16	140 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 13 7 0 5 10 102 1 110 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	0
Gate:			
FAME:			

Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	3	x	10 000	=	30 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					90 000
Team Value (incl MNGs value):					**1 340 000**
Induced Value:					**0**
Match Value (TV for match):					**1 340 000**

ROSTER BY OBBLM

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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