Krokocaïne

Race: Lizardman

Head Coach: zecid

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Red Run	Skink	8	2	3	7	Esquive, Minus, RÃ©ception		1				2	11	80 000
3	Yellow Sub	Skink	8	2	3	7	Esquive, Minus			1				3	60 000
4	Green Fear	Skink	8	2	3	7	Esquive, Minus, Glissade contrÃ´lÃ©e			4				12	80 000
5	White Scar	Skink	8	2	3	7	Esquive, Minus			1				3	60 000
6	Purple Haze	Skink	8	2	3	7	Esquive, Minus, Sournois		1				1	6	80 000
7	Red Def	Saurus	6	4	1	9							1	5	80 000
8	Blue Sky	Saurus	6	4	1	9									80 000
9	Yellow Fist	Saurus	6	4	1	9						1		2	80 000
10	Green Dark	Saurus	6	4	1	9						1		2	80 000
11	White Widow	Saurus	6	4	1	9							1	5	80 000
12	Violet Zgo	Saurus	6	4	1	9									80 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 2 6 0 2 5 49 840 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	0
Gate:			
FAME:			

Team Goods

Rerolls:	3	x	60 000	=	180 000
Fan Factor:	1	x	10 000	=	10 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					90 000
Team Value (incl MNGs value):					**1 080 000**
Induced Value:					**0**
Match Value (TV for match):					**1 080 000**

ROSTER BY OBBLM

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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