

Ulthuan Silver Eagles 2 Race: High Elf Head Coach: skripnik

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[illegible]

Total number of players next game:	10/11	Totals (excl TV for MNG players):	1	5	0	6	3	79	960 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)	Team Goods
1. Inducements (for next match) 2. Team Goods	1. Inducements (for next match) 2. Team Goods

Bloodweiser Babes (0-2):	x	50 000		Rerolls:	2	x	50 000	=	100 000
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Bribes (0-3): $\frac{1}{3} \times 100\,000 = 33\,333$

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		
Cheerleaders:	0 x 10 000 =	0

[illegible]

Wizard (0-1):	—	x	150 000		Treasury:	70 000
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Card budget:	x	0	Team Value (incl MNGs value):	1 260 000
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Gate:	Induced Value:	0
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U.S. E FAME: Match Value (TV for match): 1 160 000

ROSTER BY
QBBLM



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Bribes (0-3): $\frac{1}{3} \times 100\,000 = 33\,333$

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		
Cheerleaders:	0 x 10 000 =	0

Wandering Apothecaries (0-2):	x	100 000			Apothecary:	1	x	50 000 =	50 000
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Wizard (0-1):	—	x	150 000	Treasury:	70 000
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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