Ulthuan Silver Eagles 2

Race: High Elf

Head Coach: skripnik

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	eol	Thrower	7	3	4	8	Passe, Lancer Prudent, +1 Ma		1	1				10	120 000
2	astaldo	Catcher	8	3	4	7	RÃ©ception, Sprint, Esquive			1			1	17	130 000
3	gil galad	Catcher	8	3	4	7	RÃ©ception, Blocage, Esquive, Glissade contrÃ´lÃ©e			3		1		32	150 000
4	eressea	Blitzer	7	3	4	8	Blocage					1		2	100 000
5	glorfindel	Blitzer	7	3	4	8	Blocage, 1 Ni	MNG				2		4	100 000
6	sulimo	Lineman	6	3	4	8									70 000
7	voronwe	Lineman	6	3	4	8	Blocage					1	1	7	90 000
8	firimar	Lineman	6	3	4	8	Frappe PrÃ©cise					1	1	7	90 000
9	adunakhor	Lineman	6	3	4	8									70 000
10	cuthalion	Lineman	6	3	4	8									70 000
11	lomion	Lineman	6	3	4	8									70 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 1 5 0 6 3 79 960 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

U.S.E

Team Goods

Rerolls:	2	x	50 000	=	100 000
Fan Factor:	5	x	10 000	=	50 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					70 000
Team Value (incl MNGs value):					**1 260 000**
Induced Value:					**0**
Match Value (TV for match):					**1 160 000**

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk